Alphonsa College Thiruvambady Run by the Educational Trust of the Diocese of Thamarassery Accredited by NAAC with A Grade, CGPA 3.23 Affiliated to the University of Calicut

EMPLOYER FEEDBACK ANALYSIS REPORT 2023-24

	Excellent	Very Good	Good	Average	Satisfactory
1. How far do you rate the content of the curriculum in its relevance to the industrial needs?	40	60	0	0	0
2. How do you rate the promised competencies/outcomes of programmes in relation to industrial needs?	40	60	0	0	0
3. How far the curriculum helps your employees to improve their planning and organization skills?	60	40	0	0	0
4. How far do you think that the curriculum helps your employees to develop team work abilities?	40	60	0	0	0
5. How far do you think that the curriculum help your employees to develop leadership qualities?	40	40	20	0	0
6. How far do you think that the curriculum ensures necessary information about professional ethics?	40	40	20	0	0
7. How do you rate the applicability of skill training in the curriculum in terms of existing practices in the industry?	40	60	0	0	0
8. How do you rate the curriculum in terms of their relevance to the real life application?	40	60	0	0	0
9. How well does the curriculum help your employees in developing practical solutions to workplace problems?	40	40	20	0	0
10. How far the curriculum makes your employees more innovative and creative?	40	40	20	0	0



Graph 1: Employers were asked to analyse the question about the content of the curriculum in its relevance to industrial needs. The results show that 60% employers give very good opinion. Remaining 40% employers give excellent opinion. It is clear indication that the curriculum is relevant in industrial needs

Graph 2: employees comments on the competencies and outcome of program in relation to the industrial needs shows that majority (60%) of them have very good opinion. Out of the total employers feedback 40% employers give excellent opinion regarding the same.

Graph 3: Curriculum must help to improve the planning and organizing skills among students, so the employers were directed to rate about the same. 60% employers give excellent and 40% employers give very good rating.

Graph 4: Regarding the abilities of the curriculum to develop work team capabilities, employers comments show that majority (60%) of them have Very good opinion. 40% have excellent opinion.

Graph 5: Results show that employer's responses regarding the capability of curriculum to develop leadership qualities. 40% employers give both excellent and very good opinion. 20% give good opinion.

Graph 6: Employers were directed to make their comments on inclusion of necessary information about the professional ethics in the curriculum. 40 % vote for both excellent and very good opinion. 20% commented they have good opinion.

Graph 7: graph shows the employer's responses on the applicability of skill training in the curriculum in terms of existing practice in the industry. 60% employers have very good opinion. 40% give excellent opinion.

Graph 8: Curriculum should have the relevance in terms of real life application. So the employers were asked to make analysis about the same. It is evident from the results that most of them(60%) have the opinion that curriculum is very good in terms of real life application. 40% give excellent comment.

Graph 9: 40% employers give both excellent and very good opinion. 20% employers give good comments about the abilities of the curriculum in developing practical solution to workplace problem.

Graph 10: Graph shows the employers feedback on the ability of the curriculum to make employees creative and innovative. 40% employers commented both excellent and very good opinion. 20% gives good opinion respectively.



How do you rate the promised competencies/outcomes of programmes in relation to industrial needs?





How far do you think that the curriculum helps your employees to develop team work abilities?





How far do you think that the curriculum ensures necessary information about professional ethics?





How do you rate the curriculum in terms of their relevance to the real life application?





How far the curriculum makes your employees more innovative and creative?

